

QUICK REFERENCE GUIDE



Maverick Force 2 Profile

DMX Values

Dmx Mode 50 CH

Channel	Function	Value	Percent/Setting
1	Pan	000 ⇔ 255	0–100%
2	Fine Pan	000 ⇔ 255	Fine control (16-bit)
3	Tilt	000 ⇔ 255	0–100%
4	Fine Tilt	000 ⇔ 255	Fine control (16-bit)
5	Pan/Tilt Speed	000 ⇔ 255	Fast to slow
6	Dimmer	000 ⇔ 255	0–100%
7	Fine Dimmer	000 ⇔ 255	Fine control (16-bit)
8	Shutter	000 ⇔ 003	Closed
		004 ⇔ 007	Open
		008 ⇔ 076	Strobe, slow to fast
		077 ⇔ 145	Pulse strobe, slow to fast
		146 ⇔ 215	Random strobe, slow to fast
		216 ⇔ 255	Open
9	Virtual Strobe	000 ⇔ 001	No function
		002 ⇔ 128	Shaking strobe, slow to fast
		129 ⇔ 255	Fading shake, slow to fast
10	Cyan	000 ⇔ 255	0–100%
11	Magenta	000 ⇔ 255	0–100%
12	Yellow	000 ⇔ 255	0–100%
13	CTO	000 ⇔ 255	0–100%
14	Color Wheel	000 ⇔ 006	Open
		007 ⇔ 013	Red
		014 ⇔ 020	Orange
		021 ⇔ 027	Green
		028 ⇔ 034	Magenta
		035 ⇔ 041	Ultraviolet
		042 ⇔ 048	CRI
		049 ⇔ 059	CTB
		060 ⇔ 187	Color wheel indexing
		188 ⇔ 219	Color scroll, fast to slow
		220 ⇔ 223	Stop
		224 ⇔ 255	Reverse color scroll, slow to fast
15	Gobo Wheel 1	000 ⇔ 007	Open
		008 ⇔ 015	Gobo 1 (Sail Boats)
		016 ⇔ 023	Gobo 2 (Radial Dot)
		024 ⇔ 031	Gobo 3 (Dots)
		032 ⇔ 039	Gobo 4 (Bolts)
		040 ⇔ 047	Gobo 5 (Shower Glass)
		048 ⇔ 055	Gobo 6 (Ballistic Clouds)
		056 ⇔ 063	Gobo 7 (Four Eyes)
		064 ⇔ 071	Gobo 7 shaking
		072 ⇔ 079	Gobo 6 shaking
		080 ⇔ 087	Gobo 5 shaking
		088 ⇔ 095	Gobo 4 shaking
		096 ⇔ 103	Gobo 3 shaking
		104 ⇔ 111	Gobo 2 shaking
		112 ⇔ 119	Gobo 1 shaking
		120 ⇔ 127	Open
		128 ⇔ 191	Gobo scroll, slow to fast
		192 ⇔ 255	Reverse gobo scroll, slow to fast

Channel	Function	Value	Percent/Setting
16	Gobo 1 Rotate	000 ⇔ 063	Rotating gobo index
		064 ⇔ 145	Gobo rotation, fast to slow
		146 ⇔ 149	Stop
		150 ⇔ 231	Reverse gobo rotation, slow to fast
		232 ⇔ 255	Bounce effect, short to long
17	Gobo Wheel 1 Indexing	000 ⇔ 255	Fine control (16-bit)
18	Gobo Wheel 2	000 ⇔ 007	Open
		008 ⇔ 015	Gobo 1 (Spiral)
		016 ⇔ 023	Gobo 2 (Abstracts)
		024 ⇔ 031	Gobo 3 (Brick Wall)
		032 ⇔ 039	Gobo 4 (Chess)
		040 ⇔ 047	Gobo 5 (Granny Sue)
		048 ⇔ 055	Gobo 6 (Color Weave)
		056 ⇔ 063	Gobo 7 (Indigo Square Breakup)
		064 ⇔ 071	Gobo 7 shaking
		072 ⇔ 079	Gobo 6 shaking
		080 ⇔ 087	Gobo 5 shaking
		088 ⇔ 095	Gobo 4 shaking
		096 ⇔ 103	Gobo 3 shaking
		104 ⇔ 111	Gobo 2 shaking
		112 ⇔ 119	Gobo 1 shaking
120 ⇔ 127	Open		
128 ⇔ 191	Gobo scroll, slow to fast		
192 ⇔ 255	Reverse gobo scroll, slow to fast		
19	Gobo 2 Rotate	000 ⇔ 063	Rotating gobo index
		064 ⇔ 145	Gobo rotation, fast to slow
		146 ⇔ 149	Stop
		150 ⇔ 231	Reverse gobo rotation, slow to fast
		232 ⇔ 255	Bounce effect, short to long
20	Gobo Wheel 2 Indexing	000 ⇔ 255	Fine control (16-bit)
21	Blade 1-1	000 ⇔ 255	0–100%
22	Blade 1-1 Fine	000 ⇔ 255	Fine control (16-bit)
23	Blade 1-2	000 ⇔ 255	0–100%
24	Blade 1-2 Fine	000 ⇔ 255	Fine control (16-bit)
25	Blade 2-1	000 ⇔ 255	0–100%
26	Blade 2-1 Fine	000 ⇔ 255	Fine control (16-bit)
27	Blade 2-2	000 ⇔ 255	0–100%
28	Blade 2-2 Fine	000 ⇔ 255	Fine control (16-bit)
29	Blade 3-1	000 ⇔ 255	0–100%
30	Blade 3-1 Fine	000 ⇔ 255	Fine control (16-bit)
31	Blade 3-2	000 ⇔ 255	0–100%
32	Blade 3-2 Fine	000 ⇔ 255	Fine control (16-bit)
33	Blade 4-1	000 ⇔ 255	0–100%
34	Blade 4-1 Fine	000 ⇔ 255	Fine control (16-bit)
35	Blade 4-2	000 ⇔ 255	0–100%
36	Blade 4-2 Fine	000 ⇔ 255	Fine control (16-bit)
37	Frame Rotate	000 ⇔ 255	0–100%
38	Frame Fine Rotate	000 ⇔ 255	Fine control (16-bit)
39	Focus	000 ⇔ 255	0–100%
40	Fine Focus	000 ⇔ 255	Fine control (16-bit)

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Channel	Function	Value	Percent/Setting
41	Auto Focus	000 ⇔ 010	No function
		011 ⇔ 030	0–5 m
		031 ⇔ 050	6 m
		051 ⇔ 070	7 m
		071 ⇔ 090	8 m
		091 ⇔ 110	9 m
		111 ⇔ 130	10 m
		131 ⇔ 150	12.5 m
		151 ⇔ 170	15 m
		171 ⇔ 190	17.5 m
		191 ⇔ 210	20–60 m
211 ⇔ 255	Auto-detect distance		
42	Zoom	000 ⇔ 255	0–100%
43	Fine Zoom	000 ⇔ 255	Fine control (16-bit)
44	Prism	000 ⇔ 004	No function
		005 ⇔ 255	Prism effect
45	Prism Rotate	000 ⇔ 127	Rotating prism index
		128 ⇔ 189	Prism rotation, fast to slow
		190 ⇔ 193	Stop
		194 ⇔ 255	Reverse prism rotation, slow to fast
46	Iris	000 ⇔ 063	Big to small
		064 ⇔ 127	Auto change, slow to fast
		128 ⇔ 191	Slow open, fast close (slow to fast)
		192 ⇔ 255	Slow close, fast open (slow to fast)
47	Frost	000 ⇔ 255	0–100%
48	CMY Macro	000 ⇔ 009	No function
		010 ⇔ 255	CMY macro
49	CMY Macro Speed	000 ⇔ 255	CMY macro speed, fast to slow

Channel	Function	Value	Percent/Setting
50	Control	000 ⇔ 007	No function
		008 ⇔ 015	XY blackout
		016 ⇔ 023	C blackout
		024 ⇔ 031	G blackout
		032 ⇔ 039	XY/C blackout
		040 ⇔ 047	XY/G blackout
		048 ⇔ 055	XY/C/G blackout
		056 ⇔ 095	No function
		096 ⇔ 103	X reset
		104 ⇔ 111	Y reset
		112 ⇔ 119	Color reset
		120 ⇔ 127	Gobo wheels and rotation reset
		128 ⇔ 131	High color temperature gobo on
		132 ⇔ 135	High color temperature gobo off
		136 ⇔ 143	Prism reset
		144 ⇔ 151	Framing shutter reset
		152 ⇔ 159	All reset
		160 ⇔ 167	Iris reset
		168 ⇔ 175	Frost reset
		176 ⇔ 183	Zoom reset
		184 ⇔ 191	CMY reset
		192 ⇔ 199	Fan ECO mode
		200 ⇔ 207	Fan full speed
		208 ⇔ 215	Fan auto
		216 ⇔ 217	Fan TV25 mode
		218 ⇔ 220	Fan TV35 mode
		221 ⇔ 225	Iris fast mode
		226 ⇔ 230	Iris smooth mode
		231 ⇔ 235	XY swap on
		236 ⇔ 240	XY swap off
241 ⇔ 245	Minimum zoom focus on		
246 ⇔ 250	Minimum zoom focus off		
251 ⇔ 255	No function		

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Dmx Mode 33 CH

Channel	Function	Value	Percent/Setting
1	Pan	000 ⇔ 255	0–100%
2	Fine Pan	000 ⇔ 255	Fine control (16-bit)
3	Tilt	000 ⇔ 255	0–100%
4	Fine Tilt	000 ⇔ 255	Fine control (16-bit)
5	Pan/Tilt Speed	000 ⇔ 255	Fast to slow
6	Dimmer	000 ⇔ 255	0–100%
7	Shutter	000 ⇔ 003	Closed
		004 ⇔ 007	Open
		008 ⇔ 076	Strobe, slow to fast
		077 ⇔ 145	Pulse strobe, slow to fast
		146 ⇔ 215	Random strobe, slow to fast
		216 ⇔ 255	Open
8	Virtual Strobe	000 ⇔ 001	No function
		002 ⇔ 128	Shaking strobe, slow to fast
		129 ⇔ 255	Fading shake, slow to fast
9	Cyan	000 ⇔ 255	0–100%
10	Magenta	000 ⇔ 255	0–100%
11	Yellow	000 ⇔ 255	0–100%
12	CTO	000 ⇔ 255	0–100%
13	Color Wheel	000 ⇔ 006	Open
		007 ⇔ 013	Red
		014 ⇔ 020	Orange
		021 ⇔ 027	Green
		028 ⇔ 034	Magenta
		035 ⇔ 041	Ultraviolet
		042 ⇔ 048	CRI
		049 ⇔ 059	CTB
		060 ⇔ 187	Color wheel indexing
		188 ⇔ 219	Color scroll, fast to slow
		220 ⇔ 223	Stop
		224 ⇔ 255	Reverse color scroll, slow to fast
14	Gobo Wheel 1	000 ⇔ 007	Open
		008 ⇔ 015	Gobo 1 (Sail Boats)
		016 ⇔ 023	Gobo 2 (Radial Dot)
		024 ⇔ 031	Gobo 3 (Dots)
		032 ⇔ 039	Gobo 4 (Bolts)
		040 ⇔ 047	Gobo 5 (Shower Glass)
		048 ⇔ 055	Gobo 6 (Ballistic Clouds)
		056 ⇔ 063	Gobo 7 (Four Eyes)
		064 ⇔ 071	Gobo 7 shaking
		072 ⇔ 079	Gobo 6 shaking
		080 ⇔ 087	Gobo 5 shaking
		088 ⇔ 095	Gobo 4 shaking
		096 ⇔ 103	Gobo 3 shaking
		104 ⇔ 111	Gobo 2 shaking
		112 ⇔ 119	Gobo 1 shaking
		120 ⇔ 127	Open
		128 ⇔ 191	Gobo scroll, slow to fast
		192 ⇔ 255	Reverse gobo scroll, slow to fast
15	Gobo 1 Rotate	000 ⇔ 063	Rotating gobo index
		064 ⇔ 145	Gobo rotation, fast to slow
		146 ⇔ 149	Stop
		150 ⇔ 231	Reverse gobo rotation, slow to fast
		232 ⇔ 255	Bounce effect, short to long

Channel	Function	Value	Percent/Setting
16	Gobo Wheel 2	000 ⇔ 007	Open
		008 ⇔ 015	Gobo 1 (Spiral)
		016 ⇔ 023	Gobo 2 (Abstracts)
		024 ⇔ 031	Gobo 3 (Brick Wall)
		032 ⇔ 039	Gobo 4 (Chess)
		040 ⇔ 047	Gobo 5 (Granny Sue)
		048 ⇔ 055	Gobo 6 (Color Weave)
		056 ⇔ 063	Gobo 7 (Indigo Square Breakup)
		064 ⇔ 071	Gobo 7 shaking
		072 ⇔ 079	Gobo 6 shaking
		080 ⇔ 087	Gobo 5 shaking
		088 ⇔ 095	Gobo 4 shaking
		096 ⇔ 103	Gobo 3 shaking
		104 ⇔ 111	Gobo 2 shaking
		112 ⇔ 119	Gobo 1 shaking
		120 ⇔ 127	Open
		128 ⇔ 191	Gobo scroll, slow to fast
192 ⇔ 255	Reverse gobo scroll, slow to fast		
17	Gobo 2 Rotate	000 ⇔ 063	Rotating gobo index
		064 ⇔ 145	Gobo rotation, fast to slow
		146 ⇔ 149	Stop
		150 ⇔ 231	Reverse gobo rotation, slow to fast
		232 ⇔ 255	Bounce effect, short to long
18	Blade 1-1	000 ⇔ 255	0–100%
19	Blade 1-2	000 ⇔ 255	0–100%
20	Blade 2-1	000 ⇔ 255	0–100%
21	Blade 2-2	000 ⇔ 255	0–100%
22	Blade 3-1	000 ⇔ 255	0–100%
23	Blade 3-2	000 ⇔ 255	0–100%
24	Blade 4-1	000 ⇔ 255	0–100%
25	Blade 4-2	000 ⇔ 255	0–100%
26	Frame Rotate	000 ⇔ 255	0–100%
27	Focus	000 ⇔ 255	0–100%
28	Zoom	000 ⇔ 255	0–100%
29	Prism	000 ⇔ 004	No function
		005 ⇔ 255	Prism effect
30	Prism Rotate	000 ⇔ 127	Rotating prism index
		128 ⇔ 189	Prism rotation, fast to slow
		190 ⇔ 193	Stop
		194 ⇔ 255	Reverse prism rotation, slow to fast
31	Iris	000 ⇔ 063	Big to small
		064 ⇔ 127	Auto change, slow to fast
		128 ⇔ 191	Slow open, fast close (slow to fast)
		192 ⇔ 255	Slow close, fast open (slow to fast)
32	Frost	000 ⇔ 255	0–100%

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Channel	Function	Value	Percent/Setting
33	Control	000 ⇔ 007	No function
		008 ⇔ 015	XY blackout
		016 ⇔ 023	C blackout
		024 ⇔ 031	G blackout
		032 ⇔ 039	XY/C blackout
		040 ⇔ 047	XY/G blackout
		048 ⇔ 055	XY/C/G blackout
		056 ⇔ 095	No function
		096 ⇔ 103	X reset
		104 ⇔ 111	Y reset
		112 ⇔ 119	Color reset
		120 ⇔ 127	Gobo wheels and rotation reset
		128 ⇔ 131	High color temperature gobo on
		132 ⇔ 135	High color temperature gobo off
		136 ⇔ 143	Prism reset
		144 ⇔ 151	Framing shutter reset
		152 ⇔ 159	All reset
		160 ⇔ 167	Iris reset
		168 ⇔ 175	Frost reset
		176 ⇔ 183	Zoom reset
		184 ⇔ 191	CMY reset
		192 ⇔ 199	Fan ECO mode
		200 ⇔ 207	Fan full speed
		208 ⇔ 215	Fan auto
		216 ⇔ 217	Fan TV25 mode
		218 ⇔ 220	Fan TV35 mode
		221 ⇔ 225	Iris fast mode
		226 ⇔ 230	Iris smooth mode
		231 ⇔ 235	XY swap on
		236 ⇔ 240	XY swap off
		241 ⇔ 245	Minimum zoom focus on
		246 ⇔ 250	Minimum zoom focus off
		251 ⇔ 255	No function